

ACCOUNT BALANCES AS AT 30 JUNE 2011

	Balance	Notes
<b>TOWN HALL</b>		
Current a/c (0.18% gr)	38,159.09	
Petty cash	6.39	
National Savings (0.30% gross)(no notice)	43,484.97	
Fixed Rate Bond (3.05% gross)	41,748.05	24.1.11-24.1.12
Fixed Rate Bond (3.25% gross)	27,504.16	2.3.11-2.3.12
<b>Total TH</b>	<b>150,902.66</b>	(May 10: £142,103.18)
<b>HERITAGE CENTRE</b>		
Current/Business Reserve account (.10% gr)	<b>22,198.28</b>	(May 10: £21,010.43)
Petty cash	5.18	
<b>TOTAL TH &amp; HC</b>	<b>173,106.12</b>	(May 10: 163,113.61)
<b>OTHER ACCOUNTS</b>		
Rye Relief in Need		
Nationwide	41.44	<i>To be transferred</i>
CafCash (.10% gr)	13,009.80	
Fixed Bond (3.05% gr)	60,000.00	14.1.11-16.1.12
<b>Total Rye Relief</b>	<b>73,051.24</b>	(May 10: £71,825.19)
<b>TOTAL FUNDS</b>	<b>246,157.36</b>	(May 10: 234,938.80)

PROZ ITEM 21.4

RYE TOWN COUNCIL EARMARKED RESERVES		as at 30.6.11	
EARMARKED RESERVES (2011-12)			
	at 1.4.11	Provided	Used at 30.6.11
			NOTE
<b>ASSET RENEWAL RESERVES</b>			
Capital Fund Heritage Centre	5,011	0	3,110
Capital Fund Attractions	20,000	0	20,000
Heritage Centre Office Equipment	1,000	0	1,000
Capital Fund Town Hall	16,532	0	16,378
Capital Fund Cottage	8,830	0	8,830
Town Hall Office Equipment	857	0	857
Robes & Regalia	59	0	59
Black & Silver Finger Posts (3.2.03)	172	0	172
Skate Park	354	750	1,104
Street Furniture	375	0	375
	<b>53,190</b>	<b>750</b>	<b>51,885</b>
<b>OTHER EARMARKED RESERVES</b>			
Computer Software & Training (24.1.00)	841	0	841
Assets Valuations (28.1.02)	870	0	870
New Scout Hut (9.2.04)	8,000	0	8,000
Detached youth work (7.2.05)	1,500	0	1,500
Elections	3,000	0	3,000
Alarm upgrade	921	0	921
Local Action Plan	1,000	0	1,000
Devolved services negotiation	0	0	0
Training	393	0	393
Quality Council LAA grant	766	0	766
Ceremonies Licence	400	0	400
Rye Environment Bequest (from RDC Jan 11)	11,723	0	11,723
Rye United FC (path) (31.1.11)	2,000	0	2,000
Rye Partnership (Marketing)	5,000	0	5,000
<b>TOTAL EARMARKED RESERVES</b>	<b>89,604</b>	<b>750</b>	<b>86,299</b>

1 1,901 = restoration of external signage